



Must be filmed from behind the START Point

- ● ● ● ● Walk
- × × × × × Trot
- × ● × ● × Lengthen/Extend Trot
- > > > > Canter
- > ● > ● > Extended Canter

Walk out  
 then trot around  
 Trot a 3 loop serpentine  
 Ext or lengthen across top  
 Canter around arena  
 toward Judge (START) &  
 make your choice of  
 change  
 Canter left  
 Across top, ext canter  
 Back to working canter  
 Then trot, walk, halt

Change

START

HALT &  
FINISH